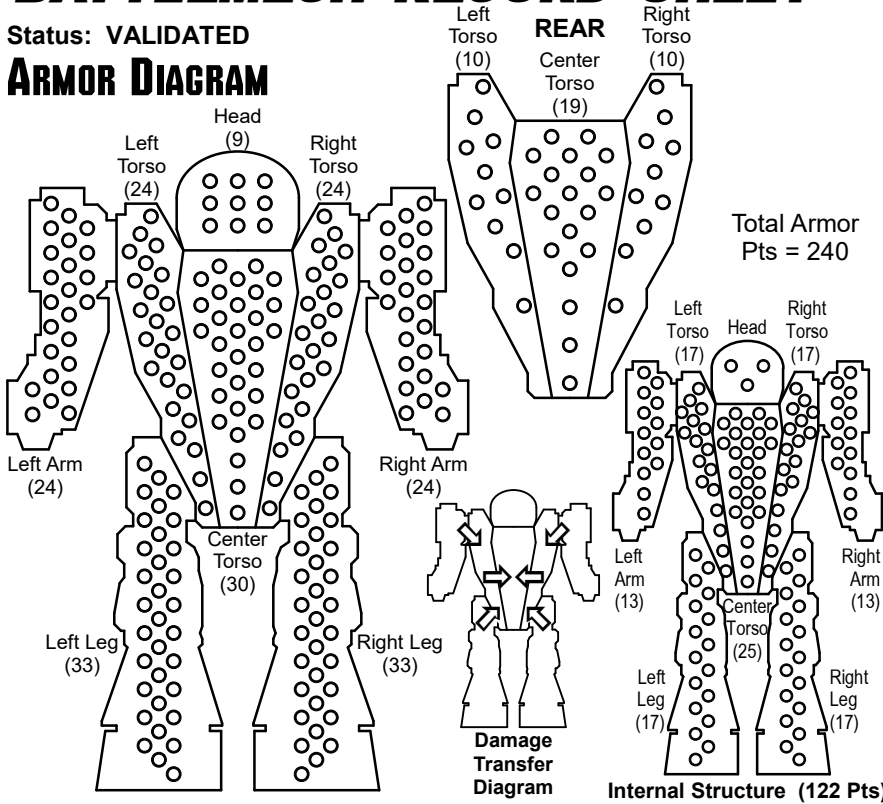


BATTLETECH®

BATTLEMECH RECORD SHEET

Status: **VALIDATED**

ARMOR DIAGRAM



'MECH DATA

Type: **Awesome AWS-8V**

Mass: **80 tons**

Movement Points: Tech, Config. & Level:

Walking: **3** Inner Sphere
 Running: **5** Biped 'Mech
 Jumping: **0** Level 1 / 3025

Weapons Inventory: (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	PPC	RA	10	10	3	6	12	18
1	Large Laser	LT	8	8	-	5	10	15
1	LRM 15	RT	5	1/hit	6	7	14	21
1	Small Laser	HD	1	3	-	1	2	3

Ammo Type: Rounds: BV2:

LRM 15 16 34

Total Heat Sinks: 28 Single

○○○○○○○○○○ ○○○○○○○○○○
 ○○○○○○○○

Auto Eject: Weapon Heat:

Operational Disabled (24)

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

HEAT SCALE

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Point
4	
3	
2	
1	
0	



CRITICAL HIT TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- 1-3 Hand Actuator
- Single Heat Sink
- Single Heat Sink
1. Roll Again
2. Roll Again
- 4-6 3. Roll Again
4. Roll Again
5. Roll Again
6. Roll Again

Head

- Life Support
- Sensors
- Cockpit
- Small Laser
- Sensors
- Life Support

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- 1-3 4. PPC
5. PPC
6. PPC
1. Roll Again
2. Roll Again
- 4-6 3. Roll Again
4. Roll Again
5. Roll Again
6. Roll Again

Center Torso

- Fusion Engine
- Fusion Engine
- 1-3 3. Fusion Engine
4. Gyro
5. Gyro
6. Gyro
1. Gyro
2. Fusion Engine
3. Fusion Engine
- 4-6 4. Fusion Engine
5. Ammo (LRM 15) 8
6. Ammo (LRM 15) 8

Left Torso

- Single Heat Sink
- Single Heat Sink
- 1-3 3. Single Heat Sink
4. Single Heat Sink
5. Single Heat Sink
6. Single Heat Sink
1. Single Heat Sink
2. Large Laser
- 4-6 3. Large Laser
4. Roll Again
5. Roll Again
6. Roll Again

Right Torso

- Single Heat Sink
- Single Heat Sink
- 1-3 3. Single Heat Sink
4. Single Heat Sink
5. Single Heat Sink
6. Single Heat Sink
1. LRM 15
2. LRM 15
3. LRM 15
- 4-6 4. Roll Again
5. Roll Again
6. Roll Again

Engine Hits	○○○
Gyro Hits	○○
Sensor Hits	○○
Life Support	○

Battle Value: **1,510**

Weapon Value: **1,619 / 1,619**

Cost, C-Bills: **6,481,170**

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Single Heat Sink
6. Single Heat Sink

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Single Heat Sink
6. Single Heat Sink